



fact-full of family fun!

THE WORLD ALMANAC FOR KIDS

game



How to Play

setting up

- 1 Open the game board and place on a flat surface. Open the box of cards and shuffle approximately one quarter of the deck.
- 2 Place the cards question side down on the game board on top of the card space marked 1st Guess. The rest of the cards remain in the box until they are needed.
- 3 Each player chooses a game piece and places it on the purple space marked Start.

playing the game

To Begin:

- 1 The person whose birthday is coming up next goes first.
- 2 Game is played clockwise (the person to your left is next).

Taking Turns:

- 3 The player to your right draws a card from the 1st Guess pile and reads you the question.
- 4 After hearing the question you may either:
 - Try for a Bonus Point. If you answer the question correctly without hearing the 3 answer options, move forward 3 spaces. The reader must decide if your answer is similar enough to be considered correct. Some questions cannot be answered without the 3 answer options.
 - OR choose to have the 3 answer options read to you. If you answer correctly, move forward 2 spaces.
- 5 If you choose the incorrect answer, place the card in the 2nd Guess pile on the game board. When playing with two players, the reader places the card in front of his or herself face down forming a pile (2nd Guess pile). You may not play from your own second guess pile.
- 6 As the game continues, players may choose from the 1st Guess pile or 2nd Guess pile.
- 7 Questions from the 2nd Guess pile should always be read giving the 3 answer options. If you answer a question correctly from the 2nd Guess pile, move forward 1 space. If you choose the incorrect answer, the correct answer is read aloud and the card is removed from the game.



HINT

If you are the reader, make sure to keep the answers hidden from all other players.

2-6 players

contents:

game board
6 playing pieces
395 question cards
5 "2 guesses" cards

object of game:

be the first player to reach finish





HINT: As the 2nd Guess pile forms, the game becomes a memory game as well as a trivia game. If you can remember which answers were already given, you will have a better chance at getting the correct answer.

HINT: Answering a question from a 2nd Guess pile can help you move forward 1 space, and can also be an important part of your strategy for landing on the good Wild Spots or avoiding the bad ones.

extra

COOL



Wild Spot Example 2



3 Player 3 moves back 2 & lands on "take another turn"

2 Player 2 moves forward 2 & lands on "move another player back 2"

1 Player 1 lands on "move another player forward 2"

Wild Spots:

- There are 8 Wild Spots indicated by larger playing spaces and black words. If you land on one, follow the directions on that space.
- Wild Spot Chain Reaction happens when you land on a Wild Spot causing another player to move and land on a Wild Spot.
 - Example 1 - If you land on a "move another player back 2 spaces" Wild Spot causing the player you move back to land on a "take another turn" Wild Spot, they will immediately take a turn at answering a question.
 - Example 2 - (See Illustration to the left) If you (Player 1) land on a "move another player forward 2 spaces" Wild Spot causing the player you move forward (Player 2) to land on a "move another player back two spaces", they would follow the directions and move a player back two spaces. This may cause that player (Player 3) to land on a "take another turn" Wild Spot, so they would take another turn and so on.
- Whose turn is it after a chain reaction? The person to the left of the last person to have landed on a Wild Spot.
- "Change places with another player"—This Wild Spot only works once per turn. If you land on it and change places with another player, they do not get to change places with another player.

2 Guesses Card:

- There are 5 "2 Guesses" cards.
- If you get a "2 Guesses" card, choose another card to answer.
- Keep the "2 Guesses" card to use when you need another guess.
- It can only be used while answering a 1st Guess card. If you answer incorrectly, you may play your "2 Guesses" card to get another guess. If you answer correctly on your 2nd guess, move forward 2 spaces. If you answer incorrectly the answer is read aloud and the card is removed from the game. A "2 Guesses" card can only be used once, then it is removed from the game.



How to Win

The first person to land on or go past the Finish space wins.